

CHRISTMAS GOTHIC LIGHTING PROGRAMMING SHEET

Cue #	A	B	C	D	F1	F2	F3	F4	G1	G2	B/O	HL	Wait	Follow	NOTES	Cue #
Subs	Warm Wash	Blue Wash	Pink wash	Chair	CS Birdie	Green birdie	Fire Birdie	Candle Birdie	Gauze - Lavender	Gauze - white						Subs
1 (preset)				50%						25%		full			PRESET chair / white gauze	1
1.5				5 secs @ 50%						5 secs @ 25%				5	Remove H/L	1.5
2											5			22	Blackout	2
3					15 secs @ 100%										CS spot	3
4				20 secs @ 50%	20 secs @ 100%										Head full of ghosts	4
5	7 secs @ 65%			7 secs @ 70%						7 secs @ 30%					Start of 1st story	5
6		7/25 secs @ 55%							7/25 secs @ 30%	7/25 secs @ 10%					Into library	6
7		1 sec @ 50%						1 sec @ 50%	1 sec @ 30%	1 sec @ 10%					Striking a match	7
8	2 secs @ 20%	2 sec @ 50%						2 sec @ 75%	2 sec @ 30%	2 sec @ 10%					Light candle	8
9	0.5 secs @ 20%	0.5 secs @ 50%							0.5 secs @ 30%	0.5 secs @ 10%					Candle out	9
10	4 secs @ 20%	4 secs @ 100%							4 secs @ 30%	4 secs @ 15%					Into Garden	10
11	5 / 10 secs @ 20%	5 / 10 secs @ 50%							5 / 10 secs @ 30%	5 / 10 secs @ 10%					Back to house (copy cue 9)	11
12	1 sec @ 20%	1 sec @ 50%						1 sec @ 75%	1 sec @ 30%	1 sec @ 10%					One last surprise (copy cue 8)	12
13	8 / 12 secs @ 20% (sides to 30%)			8 / 12 secs @ 75%	(NB Preheat?)				8 / 12 secs @ 30%	8 / 12 secs @ 15%					In between	13
14	SL 1/1.5 sec @ 25% SR 1/1.5 sec @ 25%	1/1.5 sec @ 60%			1/1.5 sec @ 35%			1/1.5 sec @ 30%	1/1.5 sec @ 50%	1/1.5 sec @ 15%					Start of 2nd story	14
15	SL 2 secs @ 25% SR 2 secs @ 25%	2 secs @ 60%			2 secs @ 35%			2 secs @ 75%	2 secs @ 50%						Old Man & lantern	15
16	2 secs @ 30%	2 secs @ 50%								2 secs @ 15%					Great Raftered Hall	16
17	3 secs @ 30%			3 secs @ 60%			3 secs @ 80%	3 secs @ 80%							Low Black door	17
18		2 secs @ 50%	2 secs @ 20%		2 secs @ 35%			2 secs @ 30%	2 secs @ 75%	2 secs @ 20%					Wide White moor	18
19				1.5 / 3 secs @ 40%											Carriage	19
20				60 secs @ 35%		60 secs @ 90%									Carriage - Putrification	20
21											0				Blackout (copy cue 2)	21
22	10 secs @ 20% (sides to 30%)			10 secs @ 75%					10 secs @ 30%	10 secs @ 15%					In between (copy cue 13)	22
23	NB SR at 20% if needed?	3/6 secs @ 50% (onstage sides @ 80%)	3/6 secs @ 30%						3/6 secs @ 100%	3/6 secs @ 20%					Start of 3rd: (Egyptian night)	23
24	Sides: 5 secs @ 100% / FOH 100%		5 secs @ 90%						5 secs @ 100%	5 secs @ 20%					Eviction: Egyptian day	24
25		5 secs @ 50% (onstage sides @ 80%)	5 secs @ 30%						5 secs @ 100%	5 secs @ 20%					Egyptian night (copy cue 23)	25
26		4 / 6 secs @ 30%	4 / 6 secs @ 15%	4 / 6 secs @ 55%					4 / 6 secs @ 100%	4 / 6 secs @ 20%					Cresswell's fear (in chair)	26
27		5/8 secs @ 50% (onstage sides @ 80%)	5/8 secs @ 30%						5/8 secs @ 100%	5/8 secs @ 20%					Egyptian night (copy cue 23)	27
28		5 secs @ 30%	5 secs @ 15%	5 secs @ 55%					5 secs @ 100%	5 secs @ 20%					Cresswell's fear (copy cue 26)	28
29		4 / 7 secs @ 50% (sides at 80%)	4 / 7 secs @ 30%						4 / 7 secs @ 100%	4 / 7 secs @ 20%					Egyptian night (copy cue 23)	29
30	2 secs @ 100%		2 secs @ 70%		2 secs @ 90%					2 secs @ 50%					Church	30
31	50 secs: CS @ 80%		50 secs @ 30%		50 secs @ 90%					50 secs @ 40%					Lights Quenching	31
32										SNAP @ 70%					The Face	32
33	12 secs @ 20% (sides to 30%)			12 secs @ 75%					12 secs @ 30%	12 secs @ 15%			3.5 secs		In between (copy cue 13)	33
34					10 secs @ 100%						45			61	CS spot (copy cue 3)	34
35											5			12	Blackout (copy cue 2)	35
36	2 secs @ 60%			5 secs @ 70%						5 secs @ 30%					Curtain call (copy cue 5)	36
37				10 secs @ 50%						10 secs @ 25%		full			PRESET (copy cue 1)	37

Cue 6 + SR birdie

Cue 14 + higher SR birdie